

Roll No.

Total Pages : 03

BT-7/M-20
COMPILER DESIGN
IT-455

37023

Time : Three Hours]

[Maximum Marks : 75

Note Attempt Five questions in all. Q. Nos compulsory.
In addition to that attempt more questions selecting
exactly one question from each Unit.

Unit I

1. What are the various compiler construction tools ? Explain in detail. **15**
2. Draw a flow diagram for showing the phases of a compiler and discuss each phase in detail. **15**

Unit II

3. (a) Describe the role of a parser in a compiler. How different types of errors can be handled by a parser ? **8**
(b) Differentiate between regular expression and CFG. **7**

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4. (a) Write down an algorithm for detecting unreachable entries in a LR parsing table.

(b) Construct error-correcting LR parser for the following grammar : **7.5**

stmt \rightarrow if e then stmt

 | if e then stmt else stmt

 | while e do stmt

 | begin list end

 | s

list \rightarrow list; stmt

 | stmt **7.5**

Unit III

5. (a) Give a syntax-directed definition to translate infix expression into postfix expression without redundant parentheses. For example, since + and * associative to the left, $((a*(b+c)*(d)))$ can be rewritten as

$a*(b+c)*d$. **5**

(b) What do you understand by three-address code ? Explain common three-address statement in use. **7**

(c) What do you understand by symbol table ? **3**

6. What do you mean by lexical, syntactic and semantic errors ? How can these errors be detected and recovered ? Explain the various schemes for error detection and recovery. **15**

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Unit IV

7. What is loop optimization? Explain various kinds of loop optimization with the help of suitable examples. **15**
8. (a) What is peephole optimization? Explain in brief. **7.5**
- (b) What do you mean by data-flow analysis? Explain using suitable examples. **7.5**